



CS2 MECH FRAME INSTRUCTIONS

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ART# 3142_CS2-Mech-Frame-Manual



EN: Warning! This product is not a toy – Paintball safety rules must be followed at all times.

Careless or improper use including failure to follow instructions in the Operators Manual could cause serious injury or death. User and all persons within range of the marker must wear eye and head protection that is specifically designed for paintball use and meets ASTM/CE standards. Always treat the marker as if it were loaded and able to fire, and always fit a barrel blocking device to your marker when not in use on the field of play. Please read and understand all instruction manuals before use. Any installations, modifications or repairs should be carried out by a qualified individual at a licensed and insured paintball facility.

De-gas your marker, discharging any stored gas in a safe direction, and remove the barrel, loader, air system and any paintballs to make the marker easier and safer to work on.



DE: Warnung! Dieses Produkt ist kein Spielzeug - Alle Paintball relevanten Sicherheitsregeln müssen zu jeder Zeit befolgt werden. Eine leichtsinnige und unsachgemäße Nutzung, die Nichteinhaltung der Anweisungen sowie Warnungen im Benutzerhandbuch können zu ernsthaften Verletzungen oder sogar zum Tod führen.

Bei der Benutzung müssen der Benutzer und alle in der Nähe befindlichen Personen einen für Paintball geeigneten Augen-, Gesichts-, Ohr- und Kopfschutz tragen. Dieser Schutz muss die kinetische Energie von Paintballs abhalten können, sowie nach dem ASTM Standard F1776 (USA) und CE Standard (Europa) zertifiziert sein. Behandle jeden Markierer so als wäre dieser geladen und schussbereit. Befestige immer eine Laufsocke an Deinen Markierer wenn Du diesen nicht benutzt. Lies Dir das Handbuch vor Gebrauch gründlich durch und mach Dich mit Deinem Markierer vertraut, bevor Du diesen nutzt.

Lass jegliche Luft aus dem Markierer entweichen und vergewissere Dich, dass keine weitere Luft im diesem gespeichert ist. Erst dann entfernst Du das Laufsystem, den Hopper sowie alle im Markierer befindlichen Paintballs und das Druckluftsystem.



ES: ¡Peligro! Este producto no es un juguete, deben seguirse las reglas de seguridad de paintball en todo momento.

El descuido o uso inadecuado, incluido el incumplimiento de las instrucciones en el Manual del Usuario, puede causar lesiones graves o la muerte. El usuario y todas las personas dentro del alcance de la marcadora deben usar protección para los ojos y la cabeza que esté específicamente diseñada para el uso de paintball y cumpla con los estándares ASTM/CE. Siempre trate la marcadora como si estuviera cargada y pueda disparar y siempre coloque un dispositivo de bloqueo de cañón en su marcadora cuando no esté en uso en el campo de juego. Lea y comprenda todos los manuales de instrucciones antes de su uso. Cualquier instalación, modificación o reparación debe ser realizada por un individuo cualificado, en una instalación de paintball con licencia y certificación.

Despresurice su marcadora, descargue cualquier gas almacenado en una dirección segura y retire el cañón, cargador, sistema de aire y cualquier bola de pintura para hacer que la marcadora sea más fácil y segura para trabajar.



FR: Attention! Ce produit n'est pas un jouet. Les règles de sécurité liées à la pratique du paintball doivent toujours être respectées en toutes circonstances.

Toute négligence ou utilisation impropre, dont le non-respect des instructions ou des avertissements contenus dans ce manuel par l'utilisateur pourrait entraîner la mort ou de graves blessures. Toutes les protections pour les yeux / le visage / les oreilles et la tête doivent être spécifiques au Paintball, être prévues pour arrêter les billes de paintball et respecter des normes ASTM et CE standard (Europe). Elles doivent être portées par l'utilisateur et toute personne à proximité. Traiter chaque lanceur comme s'il était chargé et prêt à tirer. Assurez-vous que le bouchon de canon soit en place quand le marqueur n'est pas en utilisation. **LIRE ATTENTIVEMENT LA NOTICE AVANT UTILISATION.** Toute modification ou réparation doit être effectuée par du personnel qualifié dans un établissement agréé.

Pour travailler en toute sécurité sur votre lanceur, retirer votre bouteille, évacuer le gaz résiduel, retirer le canon, le réservoir de bille et toutes les billes.

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PUSH BUTTON SAFETY - PUSH SAFE

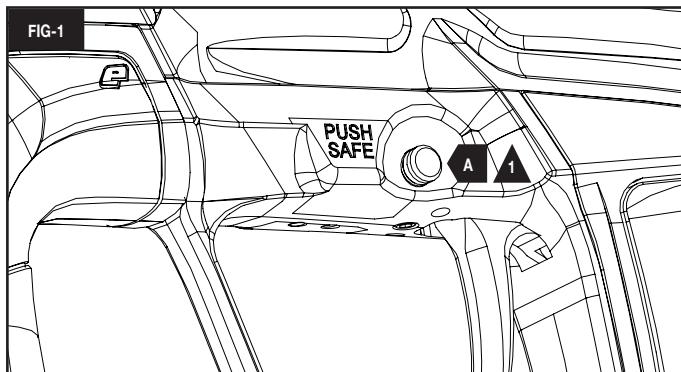


FIG-1

The safety button **A** is located on the frame and is used to switch between safe (PUSH SAFE) and fire (PUSH FIRE). When the marker is NOT safe the button will protrude from the left side of the frame.

WARNING!



When the PUSH SAFE is enabled the CS2 Mech is still a live marker until the air system has been fully removed.

Ensure that a barrel blocking device is attached when the marker is set to safe.

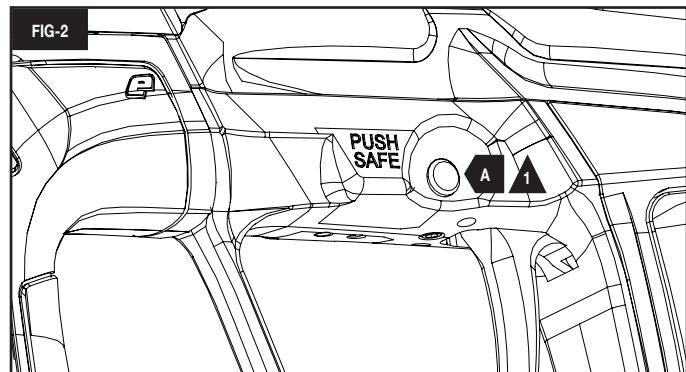


FIG-2 - PUSH SAFE

Push the safety button **A** in from the left side of the frame to make the CS2 Mech safe. The CS2 Mech trigger will be locked and the marker will not fire.

Firing the CS2 Mech

When the safety button is set to PUSH SAFE the CS2 Mech will not fire.

1 **IMPORTANT!** If the safety button does not work, do not use. Either the button requires maintenance or the trigger has been adjusted outside of its operating window and is blocking the safety. If you are not comfortable in performing either of these operations then contact your nearest Eclipse Service Centre.

PUSH BUTTON SAFETY - PUSH FIRE

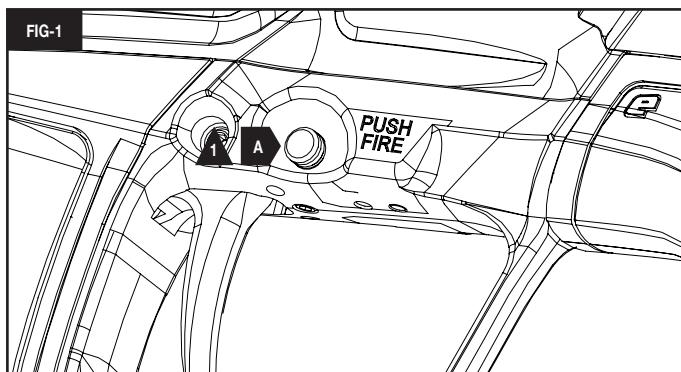


FIG-1

When the marker is NOT set to fire, the safety button **A** will protrude from the right side of the frame.

WARNING!



When PUSH FIRE is enabled the CS2 Mech is live and will fire with every pull of the trigger, if an air system is fitted.

Ensure that the CS2 Mech is set to PUSH SAFE and a barrel blocking device is attached until you are ready to use the marker.

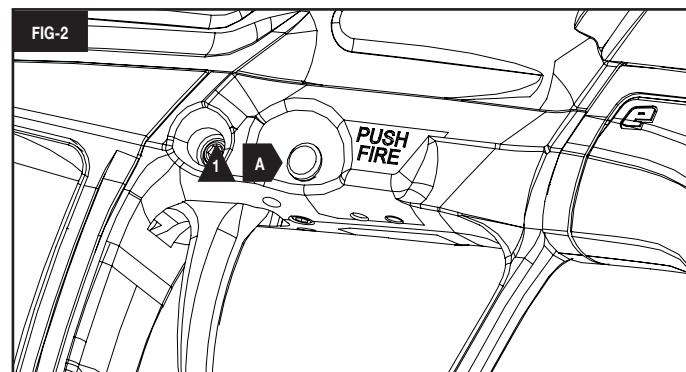


FIG-2 - PUSH FIRE

Push the safety button **A** in from the right side of the frame. The CS2 Mech will be live and ready to fire.

Firing the CS2 Mech

When set to PUSH FIRE the CS2 Mech will fire when the trigger is pulled.

1 **IMPORTANT!** If the safety button does not work, do not use. Either the button requires maintenance or the trigger has been adjusted outside of its operating window and is blocking the safety. If you are not comfortable in performing either of these operations then contact your nearest Eclipse Service Centre.



TRIGGER ADJUSTMENT

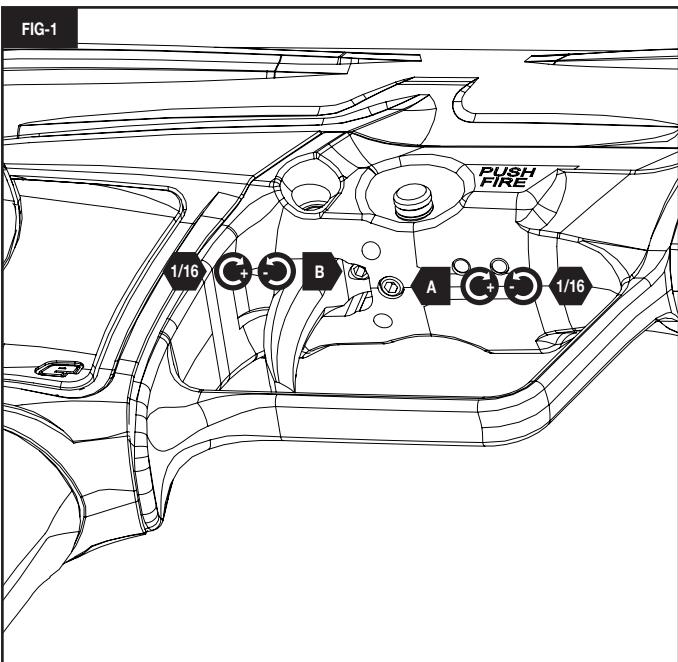


FIG-1

The post-travel screw **A** adjusts the distance the trigger travels once the trigger has been actuated. Clockwise reduces the amount of travel, counter-clockwise increases the amount of travel.

The trigger magnet screw **B** adjusts the magnetic strength of the trigger return. Clockwise increases strength, counter-clockwise reduces it.

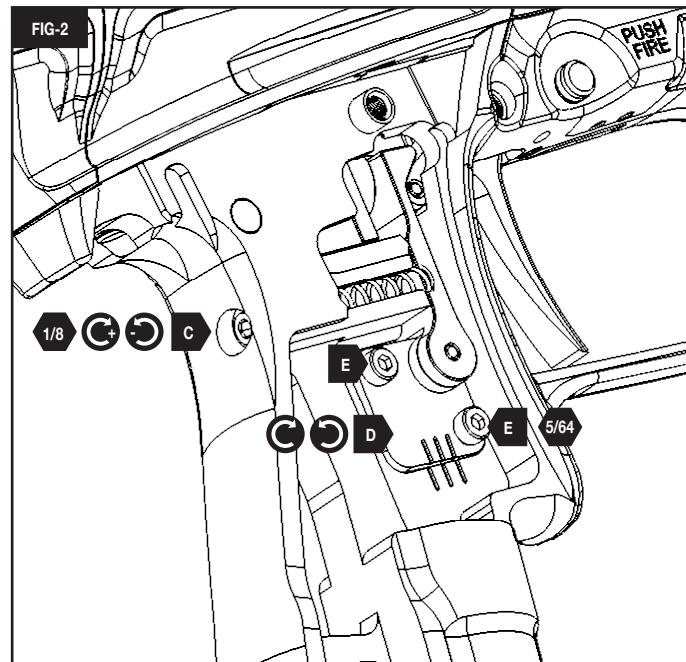


FIG-2

The trigger spring screw **C** adjusts the spring strength of the trigger return. Clockwise increases strength, counter-clockwise reduces it.

The activation point carrier **D** sets the three-way actuation point.

To adjust the carrier location, slacken off both retaining screws **E**. Rotating the carrier clockwise advances the actuation point in the trigger pull, counter-clockwise rotation delays the actuation point in the trigger pull. After adjustment, tighten the retaining screws before use.

WARNING!



Always make sure the marker is OFF and de-gassed with a barrel blocking device installed and no paintballs are in the marker or loader before adjusting the trigger.

The CS2 Mech trigger has a large range of adjustability and must be adjusted with care. Adjustment of the trigger screws to the extremes of their range and incorrect adjustment may prevent the safety switch from functioning correctly.

If the safety switch cannot be engaged or disengaged, adjust the magnet screw to allow more pre-travel in the trigger until the safety switch operates freely.

If the marker can be fired while the switch is set to safe, the activation-point screw needs adjusting. Turn the screw counter-clockwise to delay the activation point in the trigger pull until the marker does not fire with set to safe.

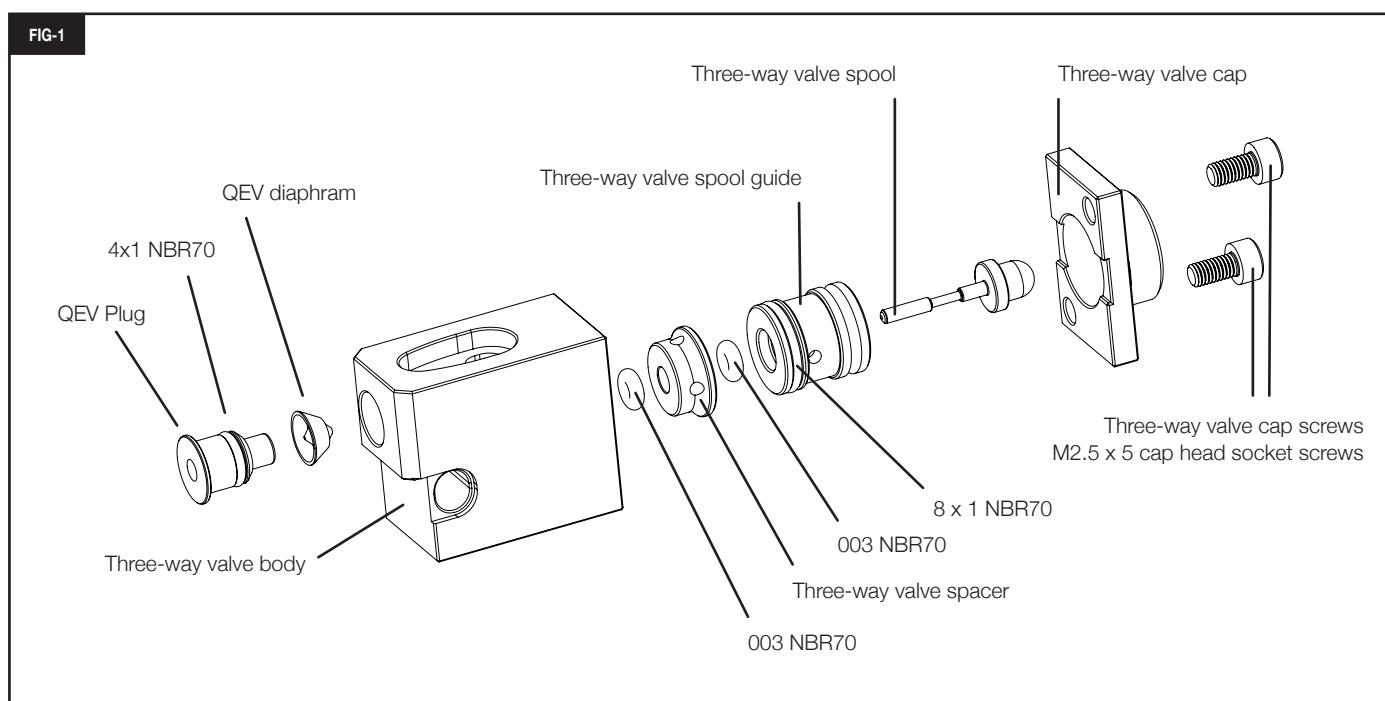


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THREE-WAY ASSEMBLY

FIG-1



FRAME ASSEMBLY

FIG-1

